
Session II

HOL = Functional programming + Logic

Proof by Term Rewriting

Term rewriting means ...

Using equations $l = r$ from left to right
as long as possible

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Terminology: equation $\rightsquigarrow$ rewrite rule

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Rewrite rules can be conditional: $\llbracket P_1 \dots P_n \rrbracket \Longrightarrow l = r$
is used

- ▶ like $l = r$, but
- ▶ $P_1, \dots, P_n$ must be proved by rewriting first.

Simplification in Isabelle

Goal: 1. $\llbracket P_1; \dots ; P_m \rrbracket \Longrightarrow C$

apply(simp add: eq₁ ... eq_n)

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Variations:

- ▶ *(simp ... del: ...)* removes *simp*-lemmas
- ▶ *add* and *del* are optional

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Simplification may not terminate.

Isabelle uses *simp*-rules (almost) blindly from left to right.

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$n < m \Longrightarrow (n < \text{Suc } m) = \text{True}$ YES

$\text{Suc } n < m \Longrightarrow (n < m) = \text{True}$ NO

How to ignore assumptions

Assumptions sometimes cause problems, e.g. nontermination. How to exclude them from *simp*:

apply(simp (no_asm_simp) ...)

Simplify only conclusion

apply(simp (no_asm_use) ...)

Simplify but do not use assumptions

apply(simp (no_asm) ...)

Ignore assumptions completely

Tracing

Set trace mode on/off in Proof General:

Isabelle/Isar → Settings → Trace simplifier

Output in separate buffer:

Proof-General → Buffers → Trace

auto

- ▶ *auto* acts on all subgoals
- ▶ *simp* acts only on subgoal 1
- ▶ *auto* applies *simp* and more

Demo: simp

Type definitions in Isabelle/HOL

Keywords:

- ▶ **typedec1**: pure declaration (session 1)
- ▶ **types**: abbreviation
- ▶ **datatype**: recursive datatype

types

types *name* = τ

Introduces an *abbreviation* *name* for type τ

Examples:

types

name = *string*

('a,'b)foo = *"a list × 'b list"*

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Type abbreviations are expanded after parsing
Not present in internal representation and Isabelle output

datatype

datatype *'a list = Nil | Cons 'a "'a list"*

datatype

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Properties:

- ▶ **Types:** $Nil \quad :: \quad 'a \text{ list}$
 $Cons \quad :: \quad 'a \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
- ▶ **Distinctness:** $Nil \neq Cons \ x \ xs$
- ▶ **Injectivity:** $(Cons \ x \ xs = Cons \ y \ ys) = (x = y \wedge xs = ys)$

case

Every datatype introduces a *case* construct, e.g.

(case xs of Nil $\Rightarrow$... | Cons y ys $\Rightarrow$... y ... ys ...)

- ▶ one case per constructor
- ▶ no nested patterns (*Cons x (Cons y zs)*)
- ▶ but nested cases

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apply*(case_tac xs)* $\Rightarrow$ one subgoal for each constructor

xs = Nil $\Rightarrow$...

xs = Cons a list $\Rightarrow$...

Function definition schemas in Isabelle/HOL

- ▶ Non-recursive with **constdefs** (session 1)
No problem
- ▶ Primitive-recursive with **primrec**
Terminating by construction
- ▶ Well-founded recursion with **recdef**
User must (help to) prove termination

primrec

consts *app* :: "*a list* $\Rightarrow$ '*a list* $\Rightarrow$ '*a list*"

primrec

"app Nil ys = ys"

"app (Cons x xs) ys = Cons x (app xs ys)"

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- ▶ Each recursive call **structurally smaller** than lhs.
- ▶ Equations used automatically in simplifier

Structural induction

$P\ xs$ holds for all lists xs if

- ▶ $P\ Nil$
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Induction theorem `list.induct`:

$$\begin{aligned} & \llbracket P\ Nil; \bigwedge a\ list. P\ list \implies P\ (Cons\ a\ list) \rrbracket \\ & \implies P\ list \end{aligned}$$

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$$\implies P\ list$$

- ▶ General proof method for induction: *(induct x)*
 - ▶ x must be a free variable in the first subgoal.
 - ▶ The type of x must be a datatype.

Induction heuristics

Theorems about recursive functions proved by induction

consts *itrev* :: 'a list $\Rightarrow$ 'a list $\Rightarrow$ 'a list

primrec

itrev [] $ys = ys$

itrev (x#xs) $ys = itrev\ xs\ (x\#ys)$

lemma *itrev* xs [] = *rev* xs

Demo: proof attempt

Generalisation

Replace constants by variables

lemma *itrev xs ys = rev xs @ ys*

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Quantify free variables by $\forall$
(except the induction variable)

lemma $\forall ys.$ *itrev xs ys = rev xs @ ys*

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recdef — examples

```
consts sep :: "'a × 'a list ⇒ 'a list"
recdef sep "measure (λ(a, xs). size xs)"
  "sep (a, x # y # zs) = x # a # sep (a, y # zs)"
  "sep (a, xs) = xs"
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```

```
consts ack :: "nat × nat ⇒ nat"
recdef ack "measure (λm. m) <*lex*> measure (λn. n)"
  "ack (0, n) = Suc n"
  "ack (Suc m, 0) = ack (m, 1)"
  "ack (Suc m, Suc n) = ack (m, ack (Suc m, n))"
```

recdef

- ▶ The definition:
 - ▶ one parameter
 - ▶ free pattern matching, order of rules important
 - ▶ termination relation
(*measure* sufficient for most cases)

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- ▶ Termination relation:
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 - ▶ must be well founded
- ▶ Generates own induction principle.

Demo: redef and induction

Sets

Notation

Type '*a set*: sets over type '*a*

- ▶ $\{\}, \{e_1, \dots, e_n\}, \{x. P\ x\}$
- ▶ $e \in A, A \subseteq B$
- ▶ $A \cup B, A \cap B, A - B, -A$
- ▶ $\bigcup_{x \in A} B\ x, \bigcap_{x \in A} B\ x$
- ▶ $\{i..j\}$
- ▶ $insert :: 'a \Rightarrow 'a\ set \Rightarrow 'a\ set$
- ▶ $f\ 'A \equiv \{y. \exists x \in A. y = f\ x\}$
- ▶ ...

Inductively defined sets: even numbers

Informally:

- ▶ 0 is even
- ▶ If n is even, so is $n + 2$
- ▶ These are the only even numbers

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In Isabelle/HOL:

consts $Ev :: nat\ set$ — The set of all even numbers

inductive Ev

intros

$0 \in Ev$

$n \in Ev \implies n + 2 \in Ev$

Rule induction for Ev

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$$n \in Ev \implies P\ n$$

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Rule Ev.induct:

$$\llbracket n \in Ev; P\ 0; \bigwedge n. P\ n \implies P(n+2) \rrbracket \implies P\ n$$

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An elimination rule

Demo: inductively defined sets

Isar

A Language for Structured Proofs

Apply scripts

► unreadable

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- ▶ hard to maintain

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No structure!

A typical Isar proof

proof

assume $formula_0$

have $formula_1$ **by** *simp*

$\vdots$

have $formula_n$ **by** *blast*

show $formula_{n+1}$ **by** $\dots$

qed

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proof

assume $formula_0$

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qed

proves $formula_0 \implies formula_{n+1}$

Isar core syntax

proof = proof [method] statement* qed
| by method

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`proof = proof [method] statement* qed`
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`method = (simp ...) | (blast ...) | (rule ...) | ...`

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statement = **fix** variables $(\wedge)$
| **assume** proposition $(\implies)$
| [**from** name⁺] (**have** | **show**) proposition proof
| **next** (separates subgoals)

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| **by** method

method = (*simp* ...) | (*blast* ...) | (*rule* ...) | ...

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proposition = [name:] formula

Demo: propositional logic

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from $\vec{a}$ **have** *formula* **proof**
- ▶ **from** $\vec{a}$ **have** *formula* **proof** (*rule rule*)
 $\vec{a}$ must prove the first n premises of *rule*
in the right order
the others are left as new subgoals
- ▶ **proof** alone abbreviates **proof** *rule*
- ▶ *rule*: tries elim rules first
(if there are incoming facts $\vec{a}$!)

Practical Session II

**Theorem proving and
sanity; Oh, my! What a
delicate balance.**

— Victor Carreno