

# What's in Main

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## Abstract

This document lists the main types, functions and syntax provided by theory *Main*. It is meant as a quick overview of what is available. For infix operators and their precedences see the final section. The sophisticated class structure is only hinted at. For details see <https://isabelle.in.tum.de/library/HOL/HOL>.

## HOL

The basic logic:  $x = y$ , *True*, *False*,  $\neg P$ ,  $P \wedge Q$ ,  $P \vee Q$ ,  $P \rightarrow Q$ ,  $\forall x. P$ ,  $\exists x. P$ ,  $\exists! x. P$ , *THE*  $x$ .  $P$ .

*undefined* :: 'a  
*default* :: 'a

## Syntax

$$\begin{array}{lll} x \neq y & \equiv & \neg (x = y) & (\sim=) \\ P \longleftrightarrow Q & \equiv & P = Q \\ \text{if } x \text{ then } y \text{ else } z & \equiv & \text{If } x \ y \ z \\ \text{let } x = e_1 \text{ in } e_2 & \equiv & \text{Let } e_1 \ (\lambda x. \ e_2) \end{array}$$

## Orderings

A collection of classes defining basic orderings: preorder, partial order, linear order, dense linear order and wellorder.

$(\leq)$	$:: 'a \Rightarrow 'a \Rightarrow \text{bool}$	$(\leq)$
$(<)$	$:: 'a \Rightarrow 'a \Rightarrow \text{bool}$	
$\text{Least}$	$:: ('a \Rightarrow \text{bool}) \Rightarrow 'a$	
$\text{Greatest}$	$:: ('a \Rightarrow \text{bool}) \Rightarrow 'a$	
$\text{min}$	$:: 'a \Rightarrow 'a \Rightarrow 'a$	
$\text{max}$	$:: 'a \Rightarrow 'a \Rightarrow 'a$	
$\text{top}$	$:: 'a$	
$\text{bot}$	$:: 'a$	

## Syntax

$$\begin{aligned}
 x \geq y &\equiv y \leq x & (>=) \\
 x > y &\equiv y < x \\
 \forall x \leq y. P &\equiv \forall x. x \leq y \longrightarrow P \\
 \exists x \leq y. P &\equiv \exists x. x \leq y \wedge P \\
 \text{Similarly for } <, \geq \text{ and } > \\
 \text{LEAST } x. P &\equiv \text{Least } (\lambda x. P) \\
 \text{GREATEST } x. P &\equiv \text{Greatest } (\lambda x. P)
 \end{aligned}$$

## Lattices

Classes semilattice, lattice, distributive lattice and complete lattice (the latter in theory *HOL.Set*).

$\text{inf}$	$:: 'a \Rightarrow 'a \Rightarrow 'a$
$\text{sup}$	$:: 'a \Rightarrow 'a \Rightarrow 'a$
$\text{Inf}$	$:: 'a \text{ set} \Rightarrow 'a$
$\text{Sup}$	$:: 'a \text{ set} \Rightarrow 'a$

## Syntax

Available via **unbundle** *lattice\_syntax*.

$x \sqsubseteq y$	$\equiv$	$x \leq y$
$x \sqsubset y$	$\equiv$	$x < y$
$x \sqcap y$	$\equiv$	$\text{inf } x \ y$
$x \sqcup y$	$\equiv$	$\text{sup } x \ y$
$\sqcap A$	$\equiv$	$\text{Inf } A$
$\sqcup A$	$\equiv$	$\text{Sup } A$
$\top$	$\equiv$	$\text{top}$
$\perp$	$\equiv$	$\text{bot}$

## Set

$\{\}$	$:: 'a set$
$insert$	$:: 'a \Rightarrow 'a set \Rightarrow 'a set$
$Collect$	$:: ('a \Rightarrow bool) \Rightarrow 'a set$
$(\in)$	$:: 'a \Rightarrow 'a set \Rightarrow bool$
$(\cup)$	$:: 'a set \Rightarrow 'a set \Rightarrow 'a set$
$(\cap)$	$:: 'a set \Rightarrow 'a set \Rightarrow 'a set$
$\bigcup$	$:: 'a set set \Rightarrow 'a set$
$\bigcap$	$:: 'a set set \Rightarrow 'a set$
$Pow$	$:: 'a set \Rightarrow 'a set set$
$UNIV$	$:: 'a set$
$(')$	$:: ('a \Rightarrow 'b) \Rightarrow 'a set \Rightarrow 'b set$
$Ball$	$:: 'a set \Rightarrow ('a \Rightarrow bool) \Rightarrow bool$
$Bex$	$:: 'a set \Rightarrow ('a \Rightarrow bool) \Rightarrow bool$

## Syntax

$\{a_1, \dots, a_n\}$	$\equiv insert a_1 (\dots (insert a_n \{\}) \dots)$
$a \notin A$	$\equiv \neg(x \in A)$
$A \subseteq B$	$\equiv A \leq B$
$A \subset B$	$\equiv A < B$
$A \supseteq B$	$\equiv B \leq A$
$A \supset B$	$\equiv B < A$
$\{x. P\}$	$\equiv Collect (\lambda x. P)$
$\{t \mid x_1 \dots x_n. P\}$	$\equiv \{v. \exists x_1 \dots x_n. v = t \wedge P\}$
$\bigcup_{x \in I.} A$	$\equiv \bigcup ((\lambda x. A) ` I)$
$\bigcup_{x.} A$	$\equiv \bigcup ((\lambda x. A) ` UNIV)$
$\bigcap_{x \in I.} A$	$\equiv \bigcap ((\lambda x. A) ` I)$
$\bigcap_{x.} A$	$\equiv \bigcap ((\lambda x. A) ` UNIV)$
$\forall x \in A. P$	$\equiv Ball A (\lambda x. P)$
$\exists x \in A. P$	$\equiv Bex A (\lambda x. P)$
$range f$	$\equiv f ` UNIV$

## Fun

<i>id</i>	:: $'a \Rightarrow 'a$	
$(\circ)$	:: $('a \Rightarrow 'b) \Rightarrow ('c \Rightarrow 'a) \Rightarrow 'c \Rightarrow 'b$	( $\circ$ )
<i>inj_on</i>	:: $('a \Rightarrow 'b) \Rightarrow 'a \text{ set} \Rightarrow \text{bool}$	
<i>inj</i>	:: $('a \Rightarrow 'b) \Rightarrow \text{bool}$	
<i>surj</i>	:: $('a \Rightarrow 'b) \Rightarrow \text{bool}$	
<i>bij</i>	:: $('a \Rightarrow 'b) \Rightarrow \text{bool}$	
<i>bij_betw</i>	:: $('a \Rightarrow 'b) \Rightarrow 'a \text{ set} \Rightarrow 'b \text{ set} \Rightarrow \text{bool}$	
<i>monotone_on</i>	:: $'a \text{ set} \Rightarrow ('a \Rightarrow 'a \Rightarrow \text{bool}) \Rightarrow ('b \Rightarrow 'b \Rightarrow \text{bool}) \Rightarrow ('a \Rightarrow 'b) \Rightarrow \text{bool}$	
<i>monotone</i>	:: $('a \Rightarrow 'a \Rightarrow \text{bool}) \Rightarrow ('b \Rightarrow 'b \Rightarrow \text{bool}) \Rightarrow ('a \Rightarrow 'b) \Rightarrow \text{bool}$	
<i>mono_on</i>	:: $'a \text{ set} \Rightarrow ('a \Rightarrow 'b) \Rightarrow \text{bool}$	
<i>mono</i>	:: $('a \Rightarrow 'b) \Rightarrow \text{bool}$	
<i>strict_mono_on</i>	:: $'a \text{ set} \Rightarrow ('a \Rightarrow 'b) \Rightarrow \text{bool}$	
<i>strict_mono</i>	:: $('a \Rightarrow 'b) \Rightarrow \text{bool}$	
<i>antimono</i>	:: $('a \Rightarrow 'b) \Rightarrow \text{bool}$	
<i>fun_upd</i>	:: $('a \Rightarrow 'b) \Rightarrow 'a \Rightarrow 'b \Rightarrow 'a \Rightarrow 'b$	

## Syntax

$$\begin{aligned} f(x := y) &\equiv \text{fun\_upd } f \ x \ y \\ f(x_1 := y_1, \dots, x_n := y_n) &\equiv f(x_1 := y_1) \dots (x_n := y_n) \end{aligned}$$

## Hilbert\_Choice

Hilbert's selection ( $\varepsilon$ ) operator: *SOME*  $x$ .  $P$ .

$$\text{inv\_into} :: 'a \text{ set} \Rightarrow ('a \Rightarrow 'b) \Rightarrow 'b \Rightarrow 'a$$

## Syntax

$$\text{inv} \equiv \text{inv\_into UNIV}$$

## Fixed Points

Theory: *HOL.Inductive*.

Least and greatest fixed points in a complete lattice  $'a$ :

$$\begin{aligned} \text{lfp} &:: ('a \Rightarrow 'a) \Rightarrow 'a \\ \text{gfp} &:: ('a \Rightarrow 'a) \Rightarrow 'a \end{aligned}$$

Note that in particular sets ( $'a \Rightarrow \text{bool}$ ) are complete lattices.

## Sum\_Type

Type constructor  $+$ .

$$\begin{aligned} Inl &:: 'a \Rightarrow 'a + 'b \\ Inr &:: 'a \Rightarrow 'b + 'a \\ (<+>) &:: 'a \text{ set} \Rightarrow 'b \text{ set} \Rightarrow ('a + 'b) \text{ set} \end{aligned}$$

## Product\_Type

Types  $unit$  and  $\times$ .

$$\begin{aligned} () &\quad :: unit \\ Pair &:: 'a \Rightarrow 'b \Rightarrow 'a \times 'b \\ fst &:: 'a \times 'b \Rightarrow 'a \\ snd &:: 'a \times 'b \Rightarrow 'b \\ case\_prod &:: ('a \Rightarrow 'b \Rightarrow 'c) \Rightarrow 'a \times 'b \Rightarrow 'c \\ curry &:: ('a \times 'b \Rightarrow 'c) \Rightarrow 'a \Rightarrow 'b \Rightarrow 'c \\ Sigma &:: 'a \text{ set} \Rightarrow ('a \Rightarrow 'b \text{ set}) \Rightarrow ('a \times 'b) \text{ set} \end{aligned}$$

## Syntax

$$\begin{aligned} (a, b) &\equiv Pair a b \\ \lambda(x, y). t &\equiv case\_prod (\lambda x y. t) \\ A \times B &\equiv Sigma A (\lambda_. B) \end{aligned}$$

Pairs may be nested. Nesting to the right is printed as a tuple, e.g.  $(a, b, c)$  is really  $(a, (b, c))$ . Pattern matching with pairs and tuples extends to all binders, e.g.  $\forall (x, y) \in A. P, \{(x, y). P\}$ , etc.

## Relation

$$\begin{aligned} converse &:: ('a \times 'b) \text{ set} \Rightarrow ('b \times 'a) \text{ set} \\ (O) &:: ('a \times 'b) \text{ set} \Rightarrow ('b \times 'c) \text{ set} \Rightarrow ('a \times 'c) \text{ set} \\ ('') &:: ('a \times 'b) \text{ set} \Rightarrow 'a \text{ set} \Rightarrow 'b \text{ set} \\ inv\_image &:: ('a \times 'a) \text{ set} \Rightarrow ('b \Rightarrow 'a) \Rightarrow ('b \times 'b) \text{ set} \\ Id\_on &:: 'a \text{ set} \Rightarrow ('a \times 'a) \text{ set} \\ Id &:: ('a \times 'a) \text{ set} \\ Domain &:: ('a \times 'b) \text{ set} \Rightarrow 'a \text{ set} \\ Range &:: ('a \times 'b) \text{ set} \Rightarrow 'b \text{ set} \end{aligned}$$

```

Field      :: ('a × 'a) set ⇒ 'a set
refl_on   :: 'a set ⇒ ('a × 'a) set ⇒ bool
refl      :: ('a × 'a) set ⇒ bool
sym       :: ('a × 'a) set ⇒ bool
antisym   :: ('a × 'a) set ⇒ bool
trans     :: ('a × 'a) set ⇒ bool
irrefl    :: ('a × 'a) set ⇒ bool
total_on  :: 'a set ⇒ ('a × 'a) set ⇒ bool
total    :: ('a × 'a) set ⇒ bool

```

## Syntax

$$r^{-1} \equiv converse r \quad (\wedge^{-1})$$

Type synonym  $'a rel = ('a × 'a) set$

## Equiv\_Relations

```

equiv      :: 'a set ⇒ ('a × 'a) set ⇒ bool
(//)       :: 'a set ⇒ ('a × 'a) set ⇒ 'a set set
congruent  :: ('a × 'a) set ⇒ ('a ⇒ 'b) ⇒ bool
congruent2 :: ('a × 'a) set ⇒ ('b × 'b) set ⇒ ('a ⇒ 'b ⇒ 'c) ⇒ bool

```

## Syntax

$$\begin{aligned} f \text{ respects } r &\equiv congruent r f \\ f \text{ respects2 } r &\equiv congruent2 r r f \end{aligned}$$

## Transitive\_Closure

```

rtranc1 :: ('a × 'a) set ⇒ ('a × 'a) set
tranc1  :: ('a × 'a) set ⇒ ('a × 'a) set
refcl   :: ('a × 'a) set ⇒ ('a × 'a) set
acyclic :: ('a × 'a) set ⇒ bool
(^\wedge) :: ('a × 'a) set ⇒ nat ⇒ ('a × 'a) set

```

## Syntax

$$\begin{aligned} r^* &\equiv rtrancl\ r \quad (^*) \\ r^+ &\equiv trancl\ r \quad (^+) \\ r^= &\equiv reflcl\ r \quad (^=) \end{aligned}$$

## Algebra

Theories *HOL.Groups*, *HOL.Rings*, *HOL.Euclidean\_Rings* and *HOL.Fields* define a large collection of classes describing common algebraic structures from semigroups up to fields. Everything is done in terms of overloaded operators:

$$\begin{aligned} 0 &:: 'a \\ 1 &:: 'a \\ (+) &:: 'a \Rightarrow 'a \Rightarrow 'a \\ (-) &:: 'a \Rightarrow 'a \Rightarrow 'a \\ uminus &:: 'a \Rightarrow 'a \quad (-) \\ (*) &:: 'a \Rightarrow 'a \Rightarrow 'a \\ inverse &:: 'a \Rightarrow 'a \\ (div) &:: 'a \Rightarrow 'a \Rightarrow 'a \\ abs &:: 'a \Rightarrow 'a \\ sgn &:: 'a \Rightarrow 'a \\ (dvd) &:: 'a \Rightarrow 'a \Rightarrow bool \\ (div) &:: 'a \Rightarrow 'a \Rightarrow 'a \\ (mod) &:: 'a \Rightarrow 'a \Rightarrow 'a \end{aligned}$$

## Syntax

$$|x| \equiv abs\ x$$

## Nat

$$\text{datatype } nat = 0 \mid Suc\ nat$$

$$\begin{aligned} (+) \quad (-) \quad (*) \quad (\wedge) \quad (div) \quad (mod) \quad (dvd) \\ (\leq) \quad (<) \quad min \quad max \quad Min \quad Max \\ of\_nat :: nat \Rightarrow 'a \\ (\wedge) :: ('a \Rightarrow 'a) \Rightarrow nat \Rightarrow 'a \Rightarrow 'a \end{aligned}$$

## Int

Type  $int$

```
(+) (-) uminus (*) (^) (div) (mod) (dvd)
(≤) (<) min max Min Max
abs sgn
nat :: int ⇒ nat
of_int :: int ⇒ 'a
Z :: 'a set (Ints)
```

### Syntax

$$int \equiv of\_nat$$

## Finite\_Set

```
finite :: 'a set ⇒ bool
card :: 'a set ⇒ nat
Finite_Set.fold :: ('a ⇒ 'b ⇒ 'b) ⇒ 'b ⇒ 'a set ⇒ 'b
```

## Lattices\_Big

```
Min :: 'a set ⇒ 'a
Max :: 'a set ⇒ 'a
arg_min :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a
is_arg_min :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a ⇒ bool
arg_max :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a
is_arg_max :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a ⇒ bool
```

### Syntax

$$\begin{aligned} ARG\_MIN f x. P &\equiv arg\_min f (\lambda x. P) \\ ARG\_MAX f x. P &\equiv arg\_max f (\lambda x. P) \end{aligned}$$

## Groups\_Big

```
sum :: ('a ⇒ 'b) ⇒ 'a set ⇒ 'b
prod :: ('a ⇒ 'b) ⇒ 'a set ⇒ 'b
```

## Syntax

$$\begin{aligned}\sum A &\equiv \text{sum } (\lambda x. x) A \quad (\text{SUM}) \\ \sum_{x \in A} t &\equiv \text{sum } (\lambda x. t) A \\ \sum_{x|P} t &\equiv \sum x | P. t \\ \text{Similarly for } \prod \text{ instead of } \sum &\quad (\text{PROD})\end{aligned}$$

## Wellfounded

$$\begin{aligned}wf &:: ('a \times 'a) \text{ set} \Rightarrow \text{bool} \\ \text{Wellfounded.acc} &:: ('a \times 'a) \text{ set} \Rightarrow 'a \text{ set} \\ \text{measure} &:: ('a \Rightarrow \text{nat}) \Rightarrow ('a \times 'a) \text{ set} \\ (<*\text{lex}*>) &:: ('a \times 'a) \text{ set} \Rightarrow ('b \times 'b) \text{ set} \Rightarrow (('a \times 'b) \times 'a \times 'b) \text{ set} \\ (<*\text{mlex}*>) &:: ('a \Rightarrow \text{nat}) \Rightarrow ('a \times 'a) \text{ set} \Rightarrow ('a \times 'a) \text{ set} \\ \text{less\_than} &:: (\text{nat} \times \text{nat}) \text{ set} \\ \text{pred\_nat} &:: (\text{nat} \times \text{nat}) \text{ set}\end{aligned}$$

## Set\_Interval

$$\begin{aligned}\text{lessThan} &:: 'a \Rightarrow 'a \text{ set} \\ \text{atMost} &:: 'a \Rightarrow 'a \text{ set} \\ \text{greaterThan} &:: 'a \Rightarrow 'a \text{ set} \\ \text{atLeast} &:: 'a \Rightarrow 'a \text{ set} \\ \text{greaterThanLessThan} &:: 'a \Rightarrow 'a \Rightarrow 'a \text{ set} \\ \text{atLeastLessThan} &:: 'a \Rightarrow 'a \Rightarrow 'a \text{ set} \\ \text{greaterThanAtMost} &:: 'a \Rightarrow 'a \Rightarrow 'a \text{ set} \\ \text{atLeastAtMost} &:: 'a \Rightarrow 'a \Rightarrow 'a \text{ set}\end{aligned}$$

## Syntax

$\{.. < y\}$	$\equiv$	$lessThan y$
$\{.. y\}$	$\equiv$	$atMost y$
$\{x <..\}$	$\equiv$	$greaterThan x$
$\{x..\}$	$\equiv$	$atLeast x$
$\{x <.. < y\}$	$\equiv$	$greaterThanLessThan x y$
$\{x.. < y\}$	$\equiv$	$atLeastLessThan x y$
$\{x <.. y\}$	$\equiv$	$greaterThanAtMost x y$
$\{x..y\}$	$\equiv$	$atLeastAtMost x y$
$\bigcup_{i \leq n} A$	$\equiv$	$\bigcup_{i \in \{..n\}} A$
$\bigcup_{i < n} A$	$\equiv$	$\bigcup_{i \in \{.. < n\}} A$
Similarly for $\bigcap$ instead of $\bigcup$		
$\sum x = a..b. t$	$\equiv$	$sum (\lambda x. t) \{a..b\}$
$\sum x = a.. < b. t$	$\equiv$	$sum (\lambda x. t) \{a.. < b\}$
$\sum x \leq b. t$	$\equiv$	$sum (\lambda x. t) \{..b\}$
$\sum x < b. t$	$\equiv$	$sum (\lambda x. t) \{.. < b\}$
Similarly for $\prod$ instead of $\sum$		

## Power

$(\wedge) :: 'a \Rightarrow nat \Rightarrow 'a$

## Option

**datatype**  $'a option = None | Some 'a$

*the*  $:: 'a option \Rightarrow 'a$   
*map\_option*  $:: ('a \Rightarrow 'b) \Rightarrow 'a option \Rightarrow 'b option$   
*set\_option*  $:: 'a option \Rightarrow 'a set$   
*Option.bind*  $:: 'a option \Rightarrow ('a \Rightarrow 'b option) \Rightarrow 'b option$

## List

**datatype**  $'a list = [] | (#) 'a ('a list)$

$(@) :: 'a list \Rightarrow 'a list \Rightarrow 'a list$

<i>butlast</i>	:: $'a \text{ list} \Rightarrow 'a \text{ list}$
<i>concat</i>	:: $'a \text{ list list} \Rightarrow 'a \text{ list}$
<i>distinct</i>	:: $'a \text{ list} \Rightarrow \text{bool}$
<i>drop</i>	:: $\text{nat} \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>dropWhile</i>	:: $('a \Rightarrow \text{bool}) \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>filter</i>	:: $('a \Rightarrow \text{bool}) \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>find</i>	:: $('a \Rightarrow \text{bool}) \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ option}$
<i>fold</i>	:: $('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'a \text{ list} \Rightarrow 'b \Rightarrow 'b$
<i>foldr</i>	:: $('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'a \text{ list} \Rightarrow 'b \Rightarrow 'b$
<i>foldl</i>	:: $('a \Rightarrow 'b \Rightarrow 'a) \Rightarrow 'a \Rightarrow 'b \text{ list} \Rightarrow 'a$
<i>hd</i>	:: $'a \text{ list} \Rightarrow 'a$
<i>last</i>	:: $'a \text{ list} \Rightarrow 'a$
<i>length</i>	:: $'a \text{ list} \Rightarrow \text{nat}$
<i>lenlex</i>	:: $('a \times 'a) \text{ set} \Rightarrow ('a \text{ list} \times 'a \text{ list}) \text{ set}$
<i>lex</i>	:: $('a \times 'a) \text{ set} \Rightarrow ('a \text{ list} \times 'a \text{ list}) \text{ set}$
<i>lexn</i>	:: $('a \times 'a) \text{ set} \Rightarrow \text{nat} \Rightarrow ('a \text{ list} \times 'a \text{ list}) \text{ set}$
<i>lexord</i>	:: $('a \times 'a) \text{ set} \Rightarrow ('a \text{ list} \times 'a \text{ list}) \text{ set}$
<i>listrel</i>	:: $('a \times 'b) \text{ set} \Rightarrow ('a \text{ list} \times 'b \text{ list}) \text{ set}$
<i>listrel1</i>	:: $('a \times 'a) \text{ set} \Rightarrow ('a \text{ list} \times 'a \text{ list}) \text{ set}$
<i>lists</i>	:: $'a \text{ set} \Rightarrow 'a \text{ list set}$
<i>listset</i>	:: $'a \text{ set list} \Rightarrow 'a \text{ list set}$
<i>list_all2</i>	:: $('a \Rightarrow 'b \Rightarrow \text{bool}) \Rightarrow 'a \text{ list} \Rightarrow 'b \text{ list} \Rightarrow \text{bool}$
<i>list_update</i>	:: $'a \text{ list} \Rightarrow \text{nat} \Rightarrow 'a \Rightarrow 'a \text{ list}$
<i>map</i>	:: $('a \Rightarrow 'b) \Rightarrow 'a \text{ list} \Rightarrow 'b \text{ list}$
<i>measures</i>	:: $('a \Rightarrow \text{nat}) \text{ list} \Rightarrow ('a \times 'a) \text{ set}$
<i>(!)</i>	:: $'a \text{ list} \Rightarrow \text{nat} \Rightarrow 'a$
<i>nths</i>	:: $'a \text{ list} \Rightarrow \text{nat set} \Rightarrow 'a \text{ list}$
<i>prod_list</i>	:: $'a \text{ list} \Rightarrow 'a$
<i>remdups</i>	:: $'a \text{ list} \Rightarrow 'a \text{ list}$
<i>removeAll</i>	:: $'a \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>remove1</i>	:: $'a \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>replicate</i>	:: $\text{nat} \Rightarrow 'a \Rightarrow 'a \text{ list}$
<i>rev</i>	:: $'a \text{ list} \Rightarrow 'a \text{ list}$
<i>rotate</i>	:: $\text{nat} \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>rotate1</i>	:: $'a \text{ list} \Rightarrow 'a \text{ list}$
<i>set</i>	:: $'a \text{ list} \Rightarrow 'a \text{ set}$
<i>shuffles</i>	:: $'a \text{ list} \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list set}$
<i>sort</i>	:: $'a \text{ list} \Rightarrow 'a \text{ list}$
<i>sorted</i>	:: $'a \text{ list} \Rightarrow \text{bool}$

```

sorted_wrt :: ('a ⇒ 'a ⇒ bool) ⇒ 'a list ⇒ bool
splice      :: 'a list ⇒ 'a list ⇒ 'a list
sum_list    :: 'a list ⇒ 'a
take        :: nat ⇒ 'a list ⇒ 'a list
takeWhile   :: ('a ⇒ bool) ⇒ 'a list ⇒ 'a list
tl          :: 'a list ⇒ 'a list
upt         :: nat ⇒ nat ⇒ nat list
upto        :: int ⇒ int ⇒ int list
zip         :: 'a list ⇒ 'b list ⇒ ('a × 'b) list

```

## Syntax

$$\begin{aligned}
[x_1, \dots, x_n] &\equiv x_1 \# \dots \# x_n \# [] \\
[m..<n] &\equiv \text{upt } m \ n \\
[i..j] &\equiv \text{upto } i \ j \\
xs[n := x] &\equiv \text{list\_update } xs \ n \ x \\
\sum x \leftarrow xs. \ e &\equiv \text{listsum } (\text{map } (\lambda x. \ e) \ xs)
\end{aligned}$$

Filter input syntax  $[pat \leftarrow e. \ b]$ , where  $pat$  is a tuple pattern, which stands for  $\text{filter } (\lambda pat. \ b) \ e$ .

List comprehension input syntax:  $[e. \ q_1, \dots, \ q_n]$  where each qualifier  $q_i$  is either a generator  $pat \leftarrow e$  or a guard, i.e. boolean expression.

## Map

Maps model partial functions and are often used as finite tables. However, the domain of a map may be infinite.

```

Map.empty :: 'a ⇒ 'b option
(++)       :: ('a ⇒ 'b option) ⇒ ('a ⇒ 'b option) ⇒ 'a ⇒ 'b option
(∘_m)      :: ('a ⇒ 'b option) ⇒ ('c ⇒ 'a option) ⇒ 'c ⇒ 'b option
(|')       :: ('a ⇒ 'b option) ⇒ 'a set ⇒ 'a ⇒ 'b option
dom        :: ('a ⇒ 'b option) ⇒ 'a set
ran        :: ('a ⇒ 'b option) ⇒ 'b set
(⊆_m)      :: ('a ⇒ 'b option) ⇒ ('a ⇒ 'b option) ⇒ bool
map_of     :: ('a × 'b) list ⇒ 'a ⇒ 'b option
map_upds  :: ('a ⇒ 'b option) ⇒ 'a list ⇒ 'b list ⇒ 'a ⇒ 'b option

```

## Syntax

$\lambda x. \text{None}$	$\equiv$	$\lambda \_. \text{None}$	
$m(x \mapsto y)$	$\equiv$	$m(x:=\text{Some } y)$	
$m(x_1 \mapsto y_1, \dots, x_n \mapsto y_n)$	$\equiv$	$m(x_1 \mapsto y_1) \dots (x_n \mapsto y_n)$	
$[x_1 \mapsto y_1, \dots, x_n \mapsto y_n]$	$\equiv$	$\text{Map.empty}(x_1 \mapsto y_1, \dots, x_n \mapsto y_n)$	
$m(xs \ [ \mapsto ] \ ys)$	$\equiv$	$\text{map\_upds } m \ xs \ ys$	

## Infix operators in Main

	Operator	precedence	associativity
Meta-logic	$\implies$	1	right
	$\equiv$	2	
Logic	$\wedge$	35	right
	$\vee$	30	right
	$\rightarrow, \leftarrow\rightarrow$	25	right
	$=, \neq$	50	left
Orderings	$\leq, <, \geq, >$	50	
Sets	$\subseteq, \subset, \supseteq, \supset$	50	
	$\in, \notin$	50	
	$\cap$	70	left
	$\cup$	65	left
Functions and Relations	$\circ$	55	left
	$'$	90	right
	$O$	75	right
	$''$	90	right
	$\rightsquigarrow$	80	right
Numbers	$+, -$	65	left
	$*, /$	70	left
	$\text{div}, \text{mod}$	70	left
	$\hat{}$	80	right
	$dvd$	50	
Lists	$\#, @$	65	right
	$!$	100	left